

### **MAP and BOUNDARIES sub-committee**

1. Adjust borders. Find areas that have too many or too few students and adjust. Decide if there are more natural borders.
2. Choose areas that will need to be bussed to the north side.
3. Assign partner schools. If one school does not have room, where should students be overcrowded?

### **POLICY RULES sub-committee**

1. Determine implementation policy. Which grade levels, how soon?
2. Determine if students who move mid-year must transfer schools or if can remain to end of school year.
3. Determine who gets bus transportation:
  - a. NCLB Choice – yes, federal mandate
  - b. Students placed in program by the district – (special education, bilingual, etc.)
  - c. Students in magnet program
  - d. Students in gifted program
  - e. Students overcrowded by the district
  - f. Students with Parent Voluntary Transfers
  - g. Students with Administrative Transfers based on safety or health issues.
  - h. Students remaining in original school because of implementation policy.
  - i. Students with pick-up or drop-off at a babysitter or daycare (reside less than 1.5 miles, or reside more than 1.5 miles).
    - j. Less than 1.5 miles for students in Kindergarten? 1<sup>st</sup> grade? 2<sup>nd</sup> grade?
    - k. Any other situations?
4. Charge for bus transportation for those students who do not qualify?

### **SAFE ROUTES TO SCHOOL sub-committee**

1. Look at programs to help students walk or bike to school more safely. There is a federal program that provides grant funding at [www.saferoutesinfo.org](http://www.saferoutesinfo.org).
2. Brainstorm ideas of what is needed: i.e. bike racks, get-together meetings before school starts to form walking groups, walking/bicycle safety education, get ideas from the community.

### **COMMUNICATION sub-committee**

1. Create plan of town hall meetings and public presentations prior to the Board's vote of implementation and then after approval. Plan of when, where, and how to advertise. (borrow a lot from high school's SLC group)